

Shu Yang Lin

I am an interaction designer with computer science background. I enjoy supporting brilliant ideas to come true. I believe in working as a team and always balance the skill sets in a team.

Specialties: interaction and service design, physical computing, human computer interaction, tangible user interface, front end web design.

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Working Experience

Freelance Designer and Front End Team Leader, Truckxi
2014 – Now

Designer, Tellart
2015 – 2016

Prototype Engineer and Designer, Re:public
2014 – 2015

Digital Designer, Rokoko
2014

Founder & Designer, Griphint
2014 – Now

Software developer, HTC
2012

Education

M.S., Interaction Design, Copenhagen Institute of Interaction Design
2013

M.S., Human Computer Interaction, Computer Science, Graduate Institute of Networking and Multimedia, National Taiwan University
2010 - 2012

B.S., minor, Computer Science and Information Engineering, National Taiwan University
2008 - 2010

B.S., Information Management, National Taiwan University
2006 - 2010

Tools

Processing, Arduino,
Adobe Illustrator, Adobe Experience Design, Adobe
Premier
C/C++, Javascript, openFrameworks.

Language

Mandarin – native
English – business level
Japanese – casual